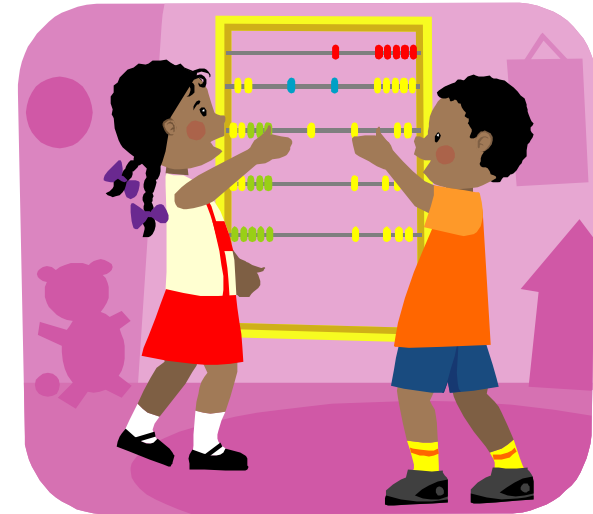


Expressive Art and Design

- Home corner in the role play area
- Drawings and paintings of favourite toys
- Making board games
- Exploring natural objects for art
- Making play dough figures



Foundation Stage Framework Overview Autumn 1 2017

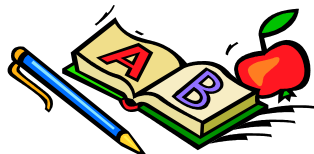


The topic for Foundation Stage this half term is
'Toy Story'

The framework that the children follow in the
Foundation Stage is outlined under 7 different areas of learning
and is very creative. A large majority of the learning takes
place through play and child
initiated activities, therefore the activities may change
throughout the week accordingly.

Communication, Language and Literacy

- Developing confidence to speak in front of others
- Taking turns and listening well in group work
- Taking part in songs and rhymes
- Listening for letter sounds



Reading and Writing

- Mark making for early writing
- Reading and writing own name
- Exploring books and telling stories from pictures
- Listening to stories about toys
- Make up own stories about toys



Mathematics

- Counting reliably to twenty
- Recognising and writing numerals up to ten
- Recognising and creating repeat patterns
- Understanding the words "heavier, lighter, smaller, larger, greater, less"
- Naming and drawing 2D shapes



Personal, Social and Emotional Development

- How to be a good friend
- The Classroom golden rules
- Being a good listener
- Coping with feeling nervous and frightened
- Looking after toys and resources



Understanding of the World

- Explore our school
- Look at toys from the past
- Listen to stories from the Bible
- Find out about toys in the past from adults they know
- Log on and off the laptops
- Find out about toys from other countries



Physical Development

- Getting changed independently
- Changes to our bodies when we exercise
- Welly walks to observe Autumn
- Using small apparatus, particularly for balance
- Target throwing in the playground
- Using small equipment such as tweezers, scissors, threading and paint brushes
- Moving to music and sequencing actions